

# A Unified Approach to Interpreting Model Predictions: SHAP

CEB Journal club  
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# Journals

## **A Unified Approach to Interpreting Model Predictions**

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**Explainable machine learning  
can outperform Cox regression  
predictions and provide insights  
in breast cancer survival**

Arturo Moncada-Torres<sup>1</sup>, Marissa C. van Maaren<sup>1,2</sup>, Mathijs P. Hendriks<sup>1,3</sup>,  
Sabine Siesling<sup>1,2</sup> & Gijs Geleijnse<sup>1</sup>

# Acknowledgement

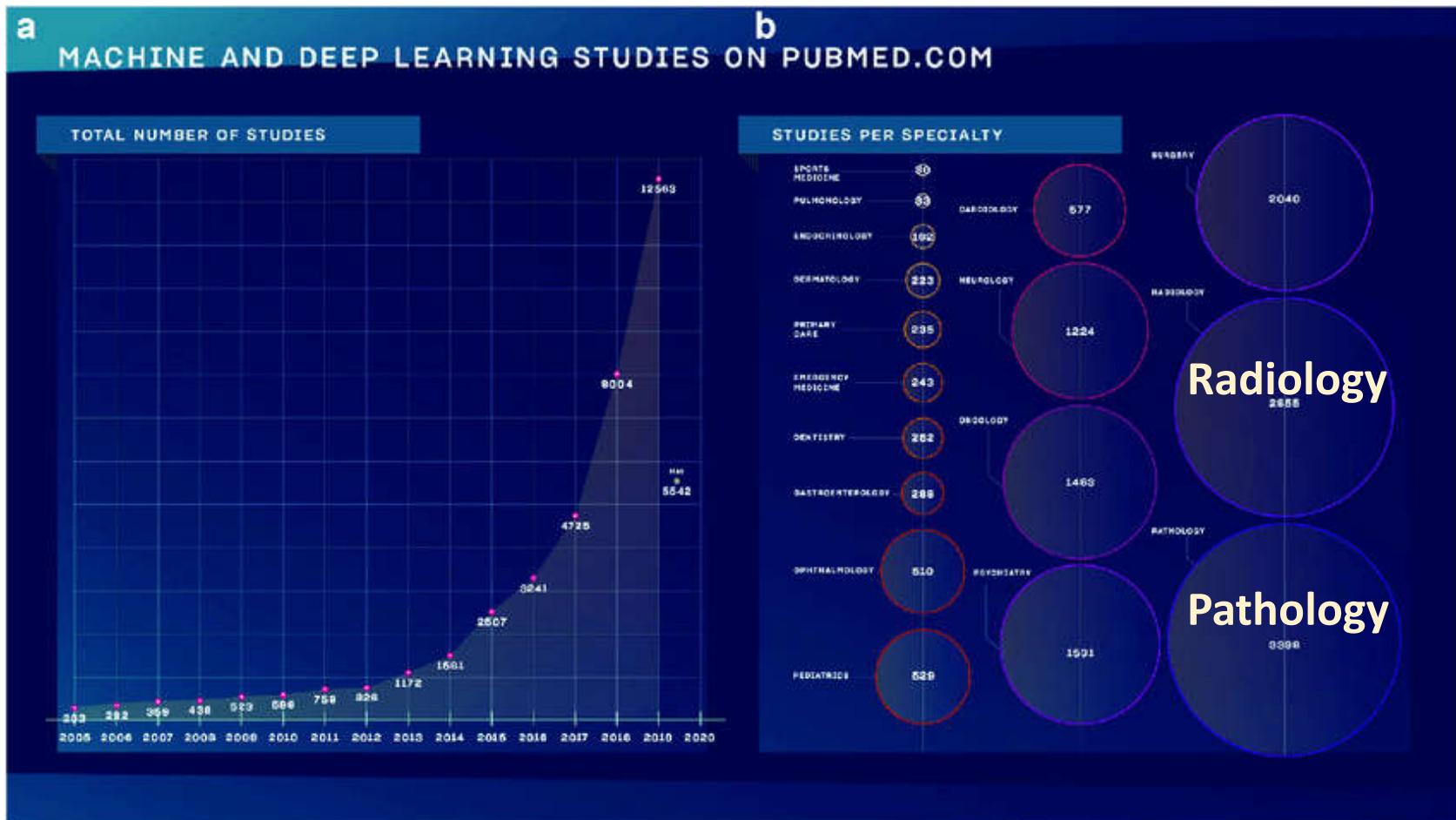
- [Aj. Ratchainant Thammasudjarit](#)
- [Aditya Bhattacharya](#), Understand the Workings of SHAP and Shapley Values Used in Explainable AI
- [Christoph Molnar](#), Interpretable Machine Learning: A Guide for Making Black Box Models Explainable

# Outline

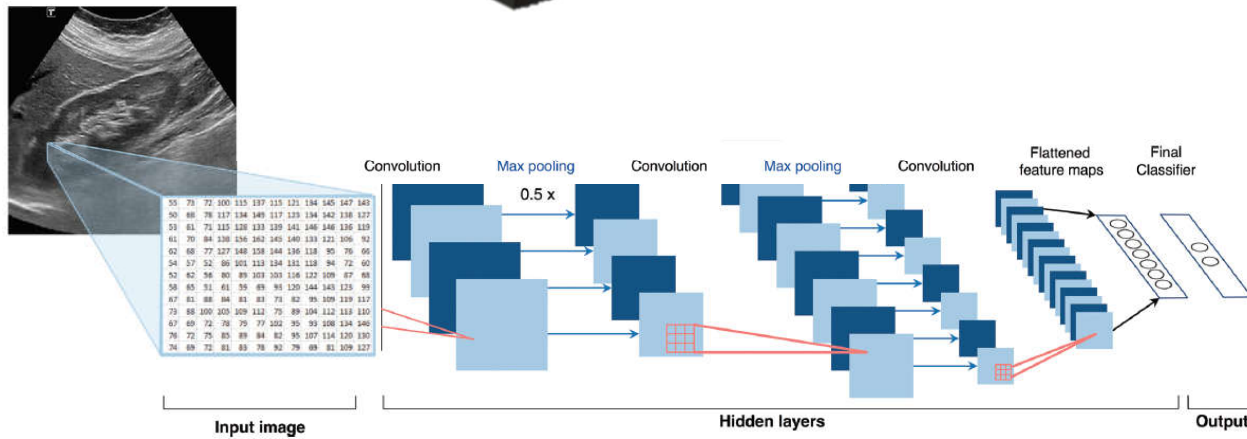
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- Introduction
- Shapley values
- SHAP values
- An example of using SHAP to provide insights in breast cancer survival
- Conclusion

# Rise of AI



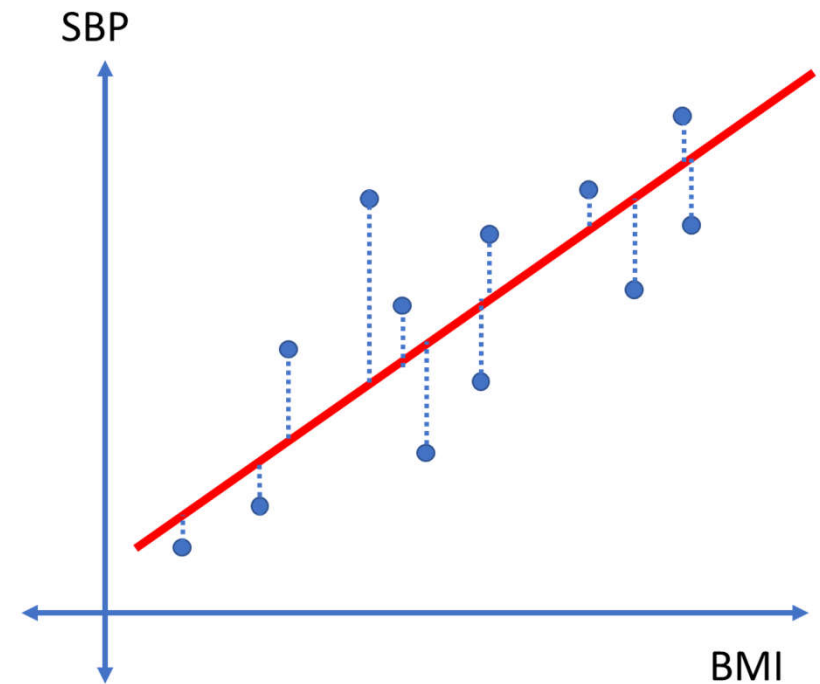
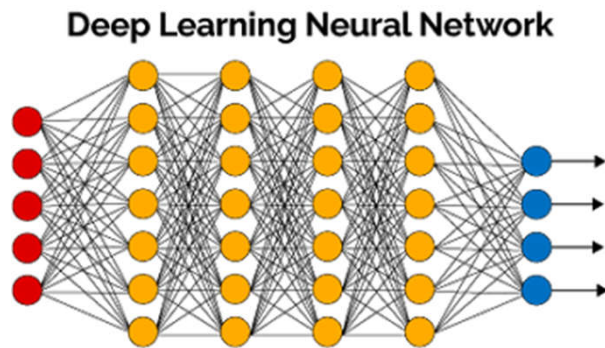
# Black box





# Transparency

- An understanding of how the algorithm works
- Least squares method for linear models  
→ high transparency
- Deep learning approaches (gradient through a network with millions of weights)  
→ less transparent



Least Sum of Squared Residual

$$\hat{y}_i = a + b_1 X_1 + b_2 X_2 + b_3 X_3 + \dots + b_k X_k + e_i$$

# Interpretability

- Global Model Interpretability

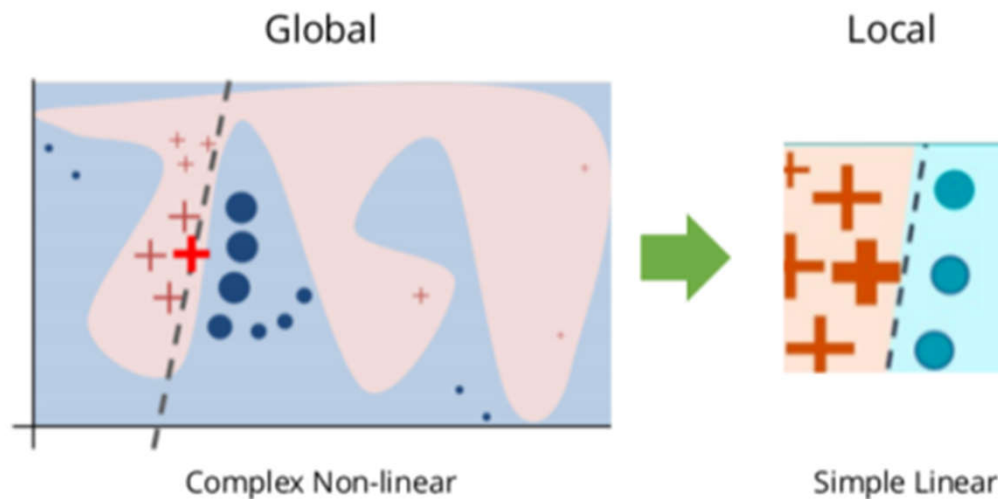
- How does the trained model make predictions?
- Understanding how the model makes decisions, based on a holistic view of its features and each of the learned components such as weights, other parameters, and structures
- A Modular Level
  - = How do parts of the model affect predictions?
  - single weight or a coefficient of regression model

Feature	HR	95% CI		z	p
<i>age</i>	1.055	1.054	1.057	80.191	0.000
<i>ratly</i>	1.604	1.434	1.794	8.269	0.000
<i>rly</i>	0.999	0.996	1.002	-0.672	0.501
<i>ptmm</i>	1.008	1.007	1.010	13.604	0.000
<i>ply</i>	1.021	1.012	1.031	4.456	0.000
<b><i>pts</i></b>					
1	1.000	-	-	-	-
IIA	1.096	1.045	1.149	3.801	0.000
IIB	1.352	1.265	1.446	8.804	0.000
IIIA	1.579	1.448	1.722	10.344	0.000
IIIB	2.250	2.034	2.490	15.707	0.000
IIIC	1.862	1.614	2.148	8.526	0.000
<b><i>grd</i></b>					
1	1.000	-	-	-	-
2	1.132	1.081	1.187	5.213	0.000
3	1.368	1.296	1.443	11.472	0.000
<b><i>mor</i></b>					
Ductal	1.000	-	-	-	-
Lobular	0.956	0.908	1.007	1.680	0.093
Mixed	1.043	0.961	1.133	1.843	0.313
Other	0.927	0.854	1.006	-0.655	0.071
<b><i>rec</i></b>					
Triple+	1.000	-	-	-	-
HR+	1.006	0.930	1.089	0.150	0.881
HR-	1.168	1.055	1.292	3.005	0.003
Triple-	1.473	1.348	1.609	8.577	0.000



# Interpretability

- Local Interpretability for a Single Prediction
  - Why did the model make a certain prediction for an instance?



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# ISSUE

The transparency and interpretability are the huge problem for applying AI in the real-world practice.

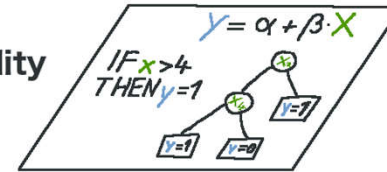
(but today, we focus on interpretability)

Humans



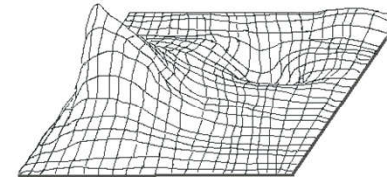
↑ inform

Interpretability Methods



↑ extract

Black Box Model



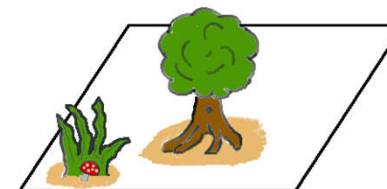
↑ learn

Data

X1	X2	X3	...	Xn
1	2	0	.	1
2	3	1	.	2
3	4	0	.	3
4	5	1	.	4
5	6	0	.	5
6	7	1	.	6
7	8	0	.	7
8	9	1	.	8
9	10	0	.	9
10	11	1	.	10

↑ capture

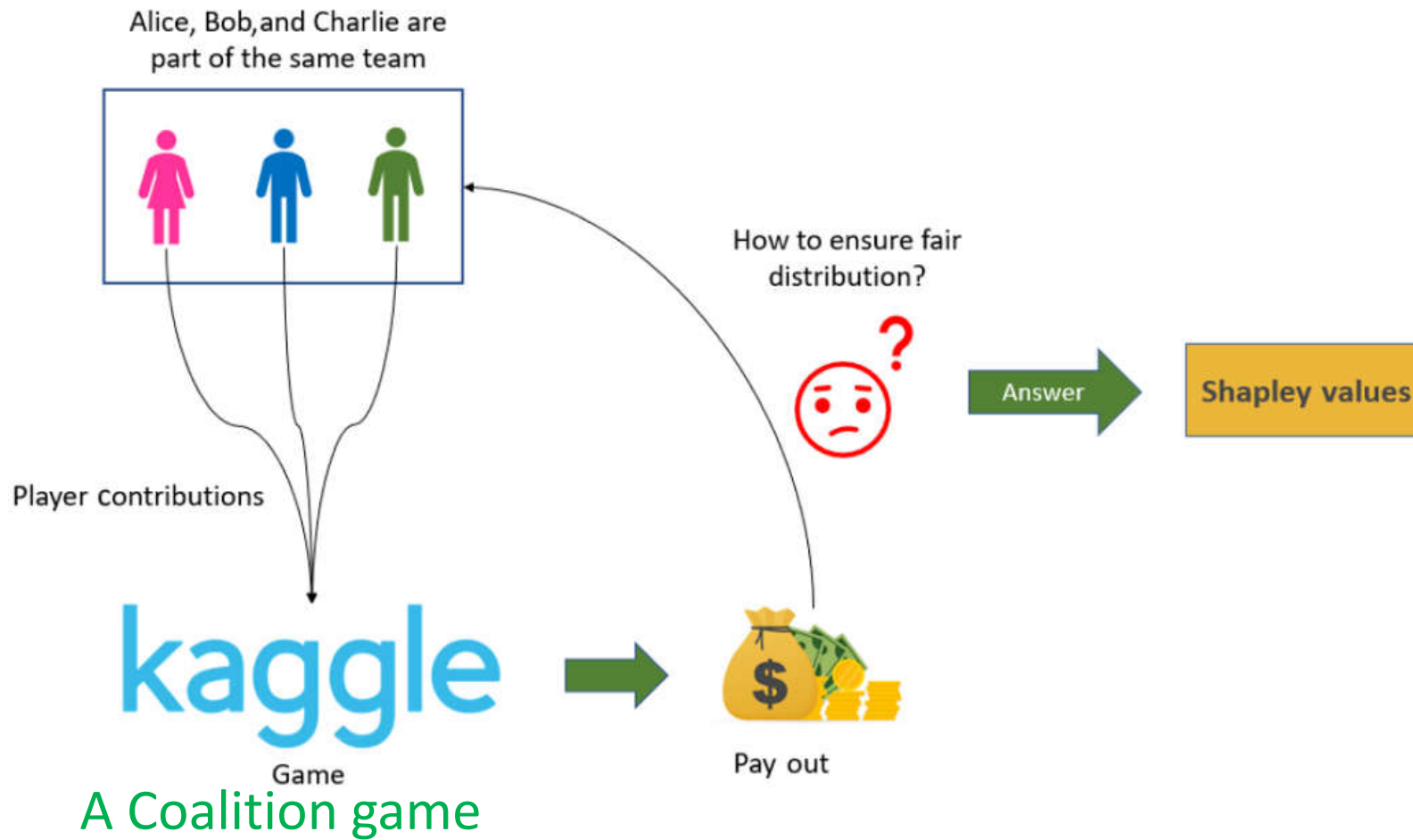
World



# How to solve the problems?

- Global Model-Agnostic Methods
  - The **partial dependence plot** is a feature effect method.
  - **Permutation feature importance** measures the importance of a feature as an increase in loss when the feature is permuted.
- Local Model-Agnostic Methods
  - **Local surrogate models (LIME)** explain a prediction by replacing the complex model with a locally interpretable surrogate model.
  - **Shapley values** are an attribution method that fairly assigns the prediction to individual features.
  - **SHAP** is another computation method for Shapley values, but also proposes global interpretation methods based on combinations of Shapley values across the data.

**Shapley value** was introduced in 1951 by Lloyd Shapley.



# Shapley value

Players	Point Values = $V$ (Players)
Alice	10
Bob	20
Charlie	25
Alice, Bob	40
Alice, Charlie	30
Bob, Charlie	50
Alice, Bob, Charlie	90

This table illustrates the point values for each condition for calculating the average marginal contribution of each player

# Shapley value

Players	Point Values = V (Players)
Alice	10
Bob	20
Charlie	25
Alice, Bob	40
Alice, Charlie	30
Bob, Charlie	50
Alice, Bob, Charlie	90

$$\varphi(i) = \sum_{S \subseteq N/i} \frac{|S|! (|N| - |S| - 1)!}{|N|!} (v(S \cup \{i\}) - v(S))$$

N Number of players

S Coalition subset of players

$v(S)$  Total value of S players

i Individual player

$\varphi(i)$  Marginal contribution of player i



# Shapley value

$$\varphi(i) = \sum_{S \subseteq N/i} \frac{|S|! (|N| - |S| - 1)!}{|N|!} (v(S \cup \{i\}) - v(S))$$

Order	Situation	Contribution of Alice
Alice, Bob, Charlie	Alice plays alone	$v(A) - v(\emptyset) = 10 - 0 = 10$
Alice, Charlie, Bob	Alice plays alone	$v(A) - v(\emptyset) = 10 - 0 = 10$
Bob, Alice, Charlie	Alice teams with only Bob	$v(A, B) - v(B) = 40 - 20 = 20$
Charlie, Alice, Bob	Alice teams with only Charlie	$v(A, C) - v(C) = 30 - 25 = 5$
Bob, Charlie, Alice	Alice teams with both Bob and Charlie	$v(A, B, C) - v(B, C) = 90 - 50 = 40$
Charlie, Bob, Alice	Alice teams with both Bob and Charlie	$v(A, B, C) - v(C, B) = 90 - 50 = 40$
<b>Shapley Value of Alice</b>		$(10+10+20+5+40+40)/6 = 20.83$

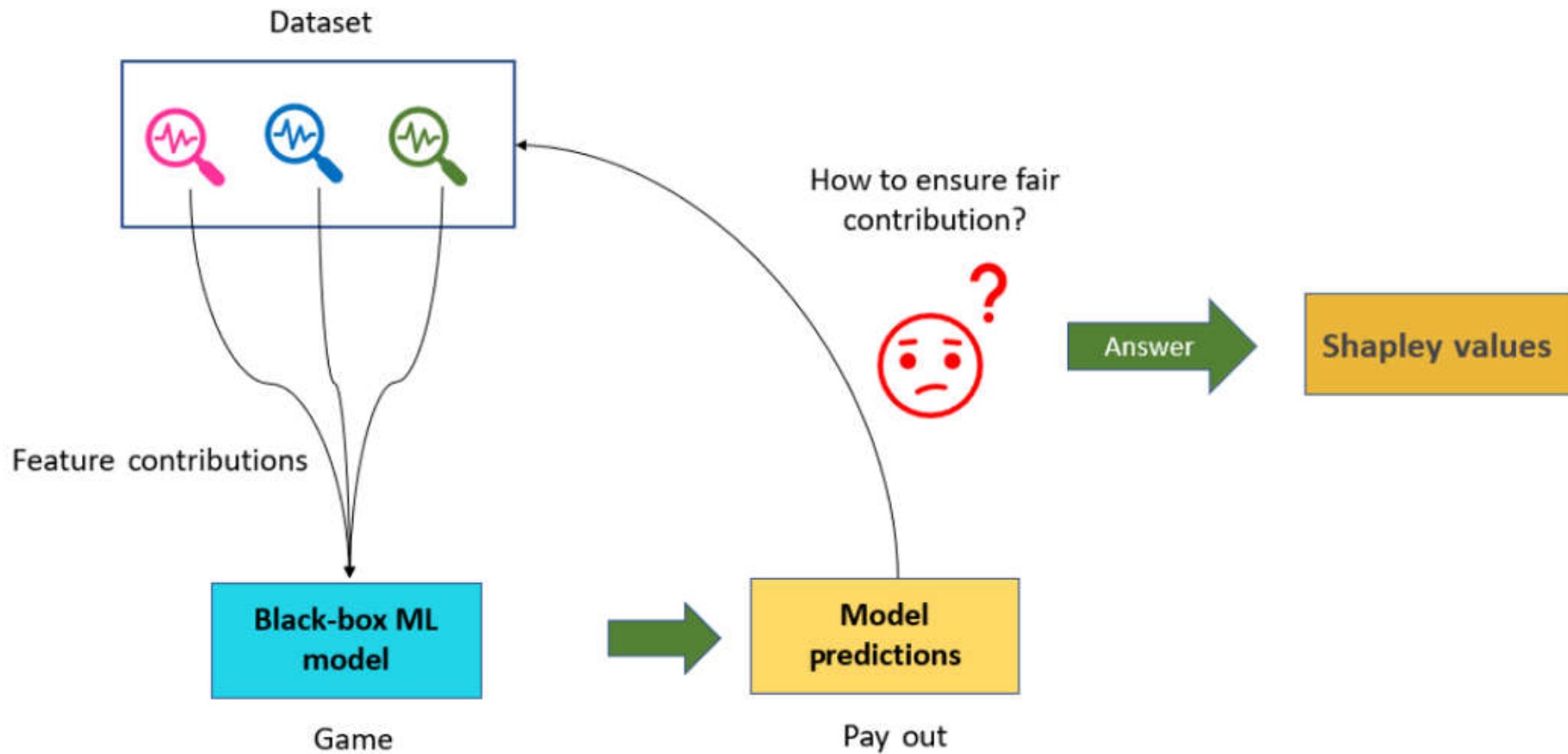
The Shapley value of Alice is her marginal contribution considering all possible scenarios

# Shapley value

Combination	Marginal Contribution		
	Alice	Bob	Charlie
Alice, Bob, Charlie	$v(A) - v(\varphi) = 10 - 0 = 10$	$v(A, B) - v(A) = 40 - 10 = 30$	$v(A, B, C) - v(A, B) = 90 - 40 = 50$
Alice, Charlie, Bob	$v(A) - v(\varphi) = 10 - 0 = 10$	$v(A, C, B) - v(A, C) = 90 - 30 = 60$	$v(A, C) - v(A) = 30 - 10 = 20$
Bob, Alice, Charlie	$v(A, B) - v(B) = 40 - 20 = 20$	$v(B) - v(\varphi) = 20 - 0 = 20$	$v(A, B, C) - v(A, B) = 90 - 40 = 50$
Charlie, Alice, Bob	$v(A, C) - v(C) = 30 - 25 = 5$	$v(A, B, C) - v(A, C) = 90 - 30 = 60$	$v(C) - v(\varphi) = 25 - 0 = 25$
Bob, Charlie, Alice	$v(A, B, C) - v(A, B) = 90 - 50 = 40$	$v(B) - v(\varphi) = 20 - 0 = 20$	$v(B, C) - v(B) = 50 - 20 = 30$
Charlie, Bob, Alice	$v(A, B, C) - v(A, B) = 90 - 50 = 40$	$v(B, C) - v(C) = 50 - 25 = 25$	$v(C) - v(\varphi) = 25 - 0 = 25$
<b>Shapley Values</b>	$(10+10+20+5+40+40)/6 = \mathbf{20.83}$	$(30+60+20+20+60+25)/6 = \mathbf{35.83}$	$(40+20+40+25+30+25)/6 = \mathbf{33.34}$

Marginal contribution for Alice, Bob, and Charlie

# Shapley value



# Advantages of Shapley value

- **Fair payout:** Efficiency, Symmetry, Dummy and Additivity  
(Fair payout for all features, NOT like LIME)
- **Contrastive explanations:** Instead of comparing a prediction to the average prediction of the entire dataset, you could compare it to a subset or even to a single data point.
- **Solid theory**

# Disadvantages of Shapley value

- Computing time
- Explanations created with the Shapley value method **always use all the features.**  
(SHAP can provide explanations with few features)
- **No prediction model**  
(ex. If age is increased by 1 year, the risk will be increased 5%)
- **You need access to the data** if you want to calculate the Shapley value for a new data instance.

# SHAP value

- SHapley Additive exPlanations
- by Lundberg and Lee (2017)
- Shapley values are the only solution that satisfies properties of Efficiency, Symmetry, Dummy and Additivity.
- Proposed KernelSHAP, an alternative, kernel-based estimation approach for Shapley values inspired by local surrogate models.
- SHAP comes with many global interpretation methods based on aggregations of Shapley values
- SHAP has both global and local interpretability



# Simple Properties Uniquely Determine Additive Feature Attributions

1. Local accuracy  $\approx$  Shapley efficiency property
2. Missingness : If the simplified inputs represent feature presence, then missingness requires features missing in the original input to have no impact.
3. Consistency: if a model changes so that the marginal contribution of a feature value increases or stays the same (regardless of other features and not decreased), the Shapley value also increases or stays the same. F

# SHAP value

$$g(z') = \phi_0 + \sum_{j=1}^M \phi_j z'_j$$

$g$  the explanation model

$z' \in \{0, 1\}^M$  the coalition vector or simplified features

$M$  the maximum coalition size

$\phi_j \in \mathbb{R}$  the feature attribution for a feature  $j$ , the Shapley values

# Kernel SHAP

KernelSHAP estimates for an instance  $x$  the contributions of each feature value to the prediction.

KernelSHAP consists of five steps:

- Sample coalitions  $z'_k \in \{0, 1\}^M$ ,  $k \in \{1, \dots, K\}$  (1 = feature present in coalition, 0 = feature absent).
- Get prediction for each  $z'_k$  by first converting  $z'_k$  to the original feature space and then applying model  $\hat{f} : \hat{f}(h_x(z'_k))$
- Compute the weight for each  $z'_k$  with the SHAP kernel.
- Fit weighted linear model.
- Return Shapley values  $\phi_k$ , the coefficients from the linear model.

# Kernel SHAP

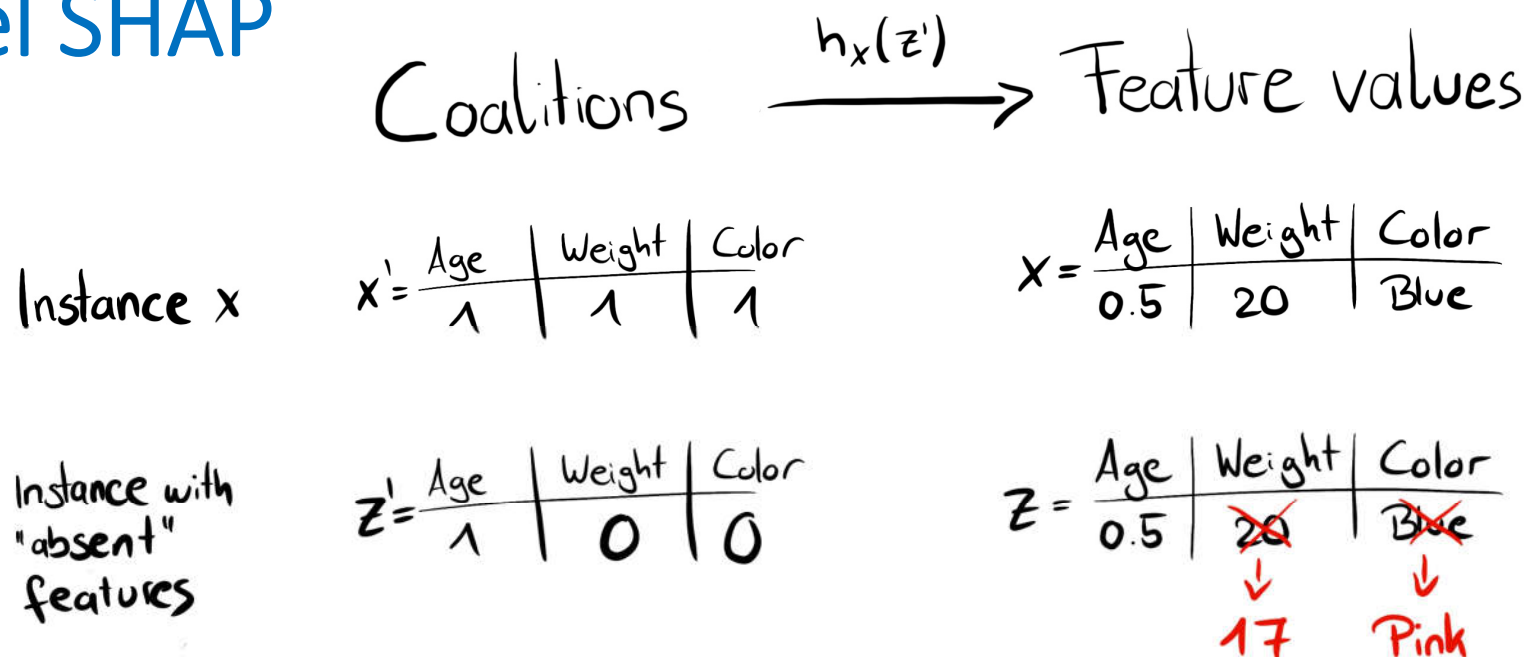


FIGURE 9.22: Function  $h_x$  maps a coalition to a valid instance. For present features (1),  $h_x$  maps to the feature values of  $x$ . For absent features (0),  $h_x$  maps to the values of a randomly sampled data instance.

$h_x$  for tabular data treats  $X_C$  and  $X_S$  as independent and integrates over the marginal distribution:

$$\hat{f}(h_x(z')) = E_{X_C}[\hat{f}(x)]$$

# Kernel SHAP

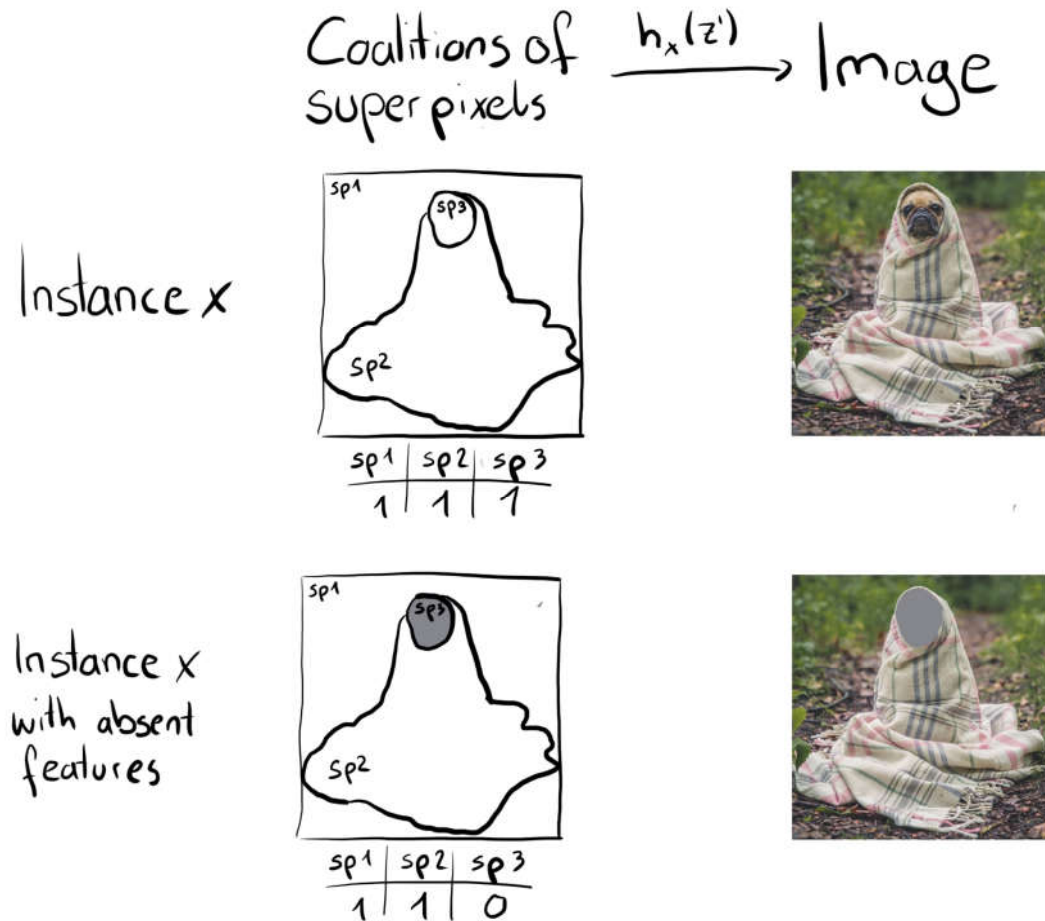


FIGURE 9.23: Function  $h_x$  maps coalitions of superpixels (sp) to images. Superpixels are groups of pixels. For present features (1),  $h_x$  returns the corresponding part of the original image. For absent features (0),  $h_x$  greys out the corresponding area. Assigning the average color of surrounding pixels or similar would also be an option.

# Kernel SHAP

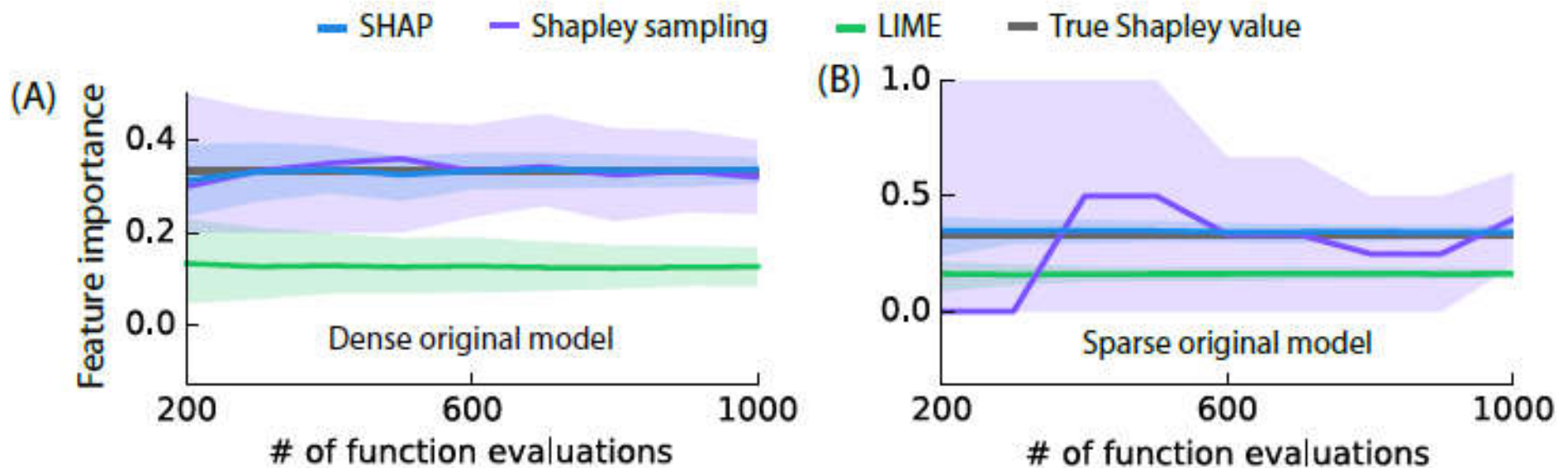
- Lundberg et al. propose the SHAP kernel:

$$\pi_x(z') = \frac{(M-1)}{\binom{M}{|z'|} |z'| (M - |z'|)}$$

- $M$  is the maximum coalition size and  $|z'|$  the number of present features in instance  $z'$ . Lundberg and Lee show that linear regression with this kernel weight yields Shapley values.



# Computational Efficiency



Feature importance estimates

(A) A decision tree model using all 10 input features is explained for a single input.

(B) A decision tree using only 3 of 100 input features is explained for a single input.

# Consistency with Human Intuition

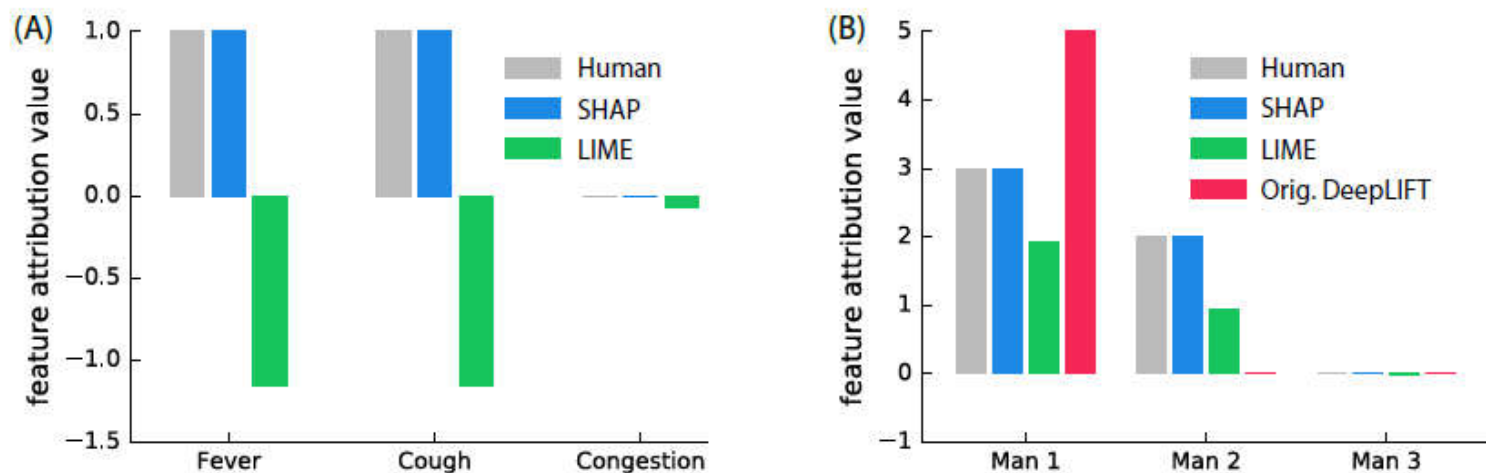


Figure 4: Human feature impact estimates are shown as the most common explanation given among 30 (A) and 52 (B) random individuals, respectively. (A) Feature attributions for a model output value (sickness score) of 2. The model output is 2 when fever and cough are both present, 5 when only one of fever or cough is present, and 0 otherwise. (B) Attributions of profit among three men, given according to the maximum number of questions any man got right. The first man got 5 questions right, the second 4 questions, and the third got none right, so the profit is \$5.

# Explaining Class Differences

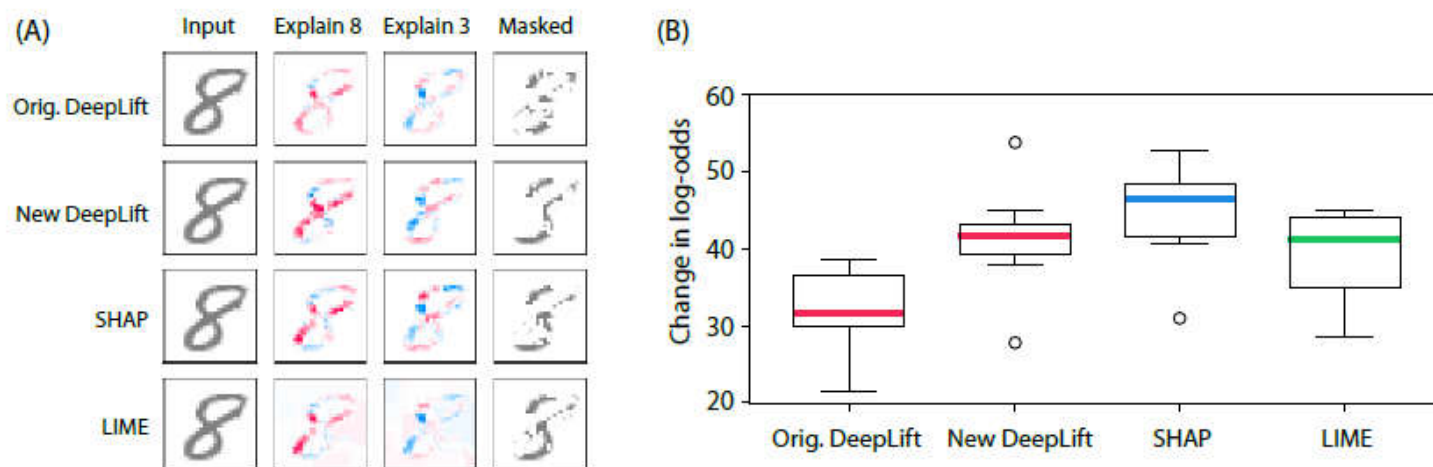


Figure 5: Explaining the output of a convolutional network trained on the MNIST digit dataset. Orig. DeepLIFT has no explicit Shapley approximations, while New DeepLIFT seeks to better approximate Shapley values. (A) Red areas increase the probability of that class, and blue areas decrease the probability. Masked removes pixels in order to go from 8 to 3. (B) The change in log odds when masking over 20 random images supports the use of better estimates of SHAP values.

# Advantages of SHAP

- **Global interpretability:** SHAP values not only show feature importance but also show whether the feature has a positive or negative impact on predictions.
- **Local interpretability:** We can calculate SHAP values for each individual prediction and know how the features contribute to that single prediction. Other techniques only show aggregated results over the whole dataset.
- SHAP values can be used to explain a large **variety of models** including linear models (e.g. linear regression), tree-based models (e.g. XGBoost) and neural networks, while other techniques can only be used to explain limited model types.

# Example

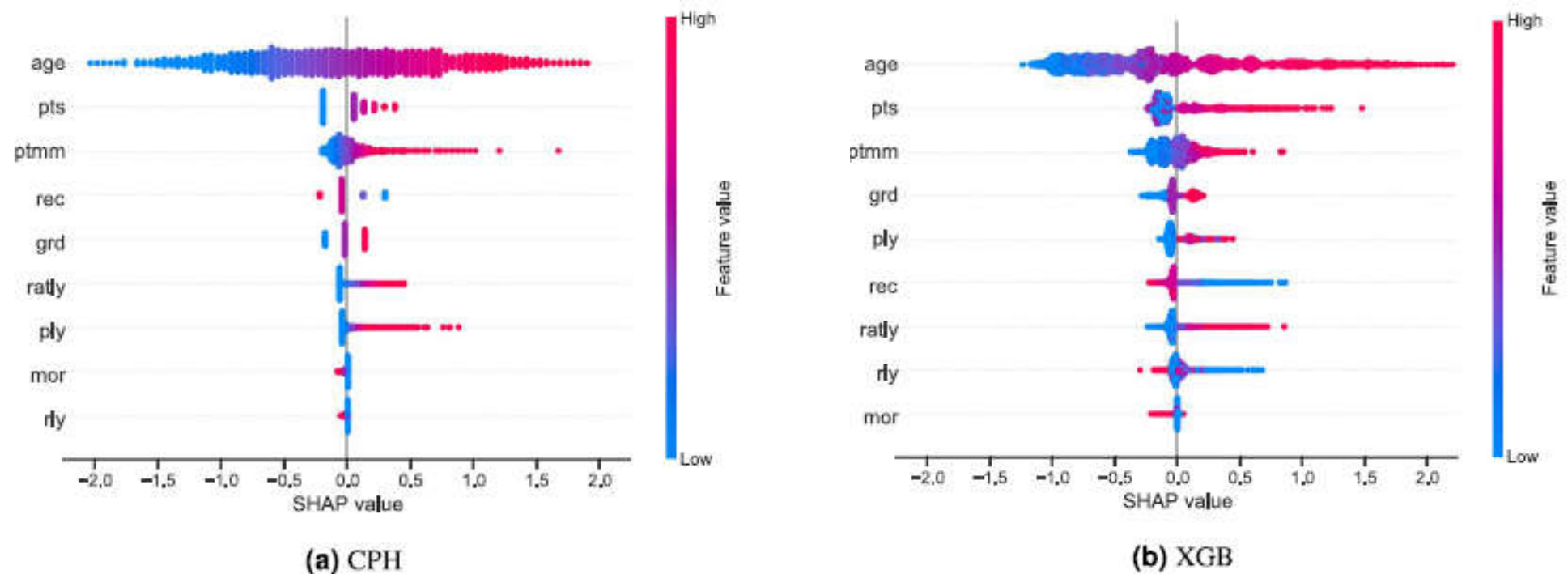
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Triple–	1.473	1.348	1.609	8.577	0.000



# Example



**Figure 2.** Summary plots for SHAP values. For each feature, one point corresponds to a single patient. A point's position along the  $x$  axis (i.e., the actual SHAP value) represents the impact that feature had on the model's output for that specific patient. Mathematically, this corresponds to the (logarithm of the) mortality risk relative across patients (i.e., a patient with a higher SHAP value has a higher mortality risk relative to a patient with a lower SHAP value). Features are arranged along the  $y$  axis based on their importance, which is given by the mean of their absolute Shapley values. The higher the feature is positioned in the plot, the more important it is for the model.

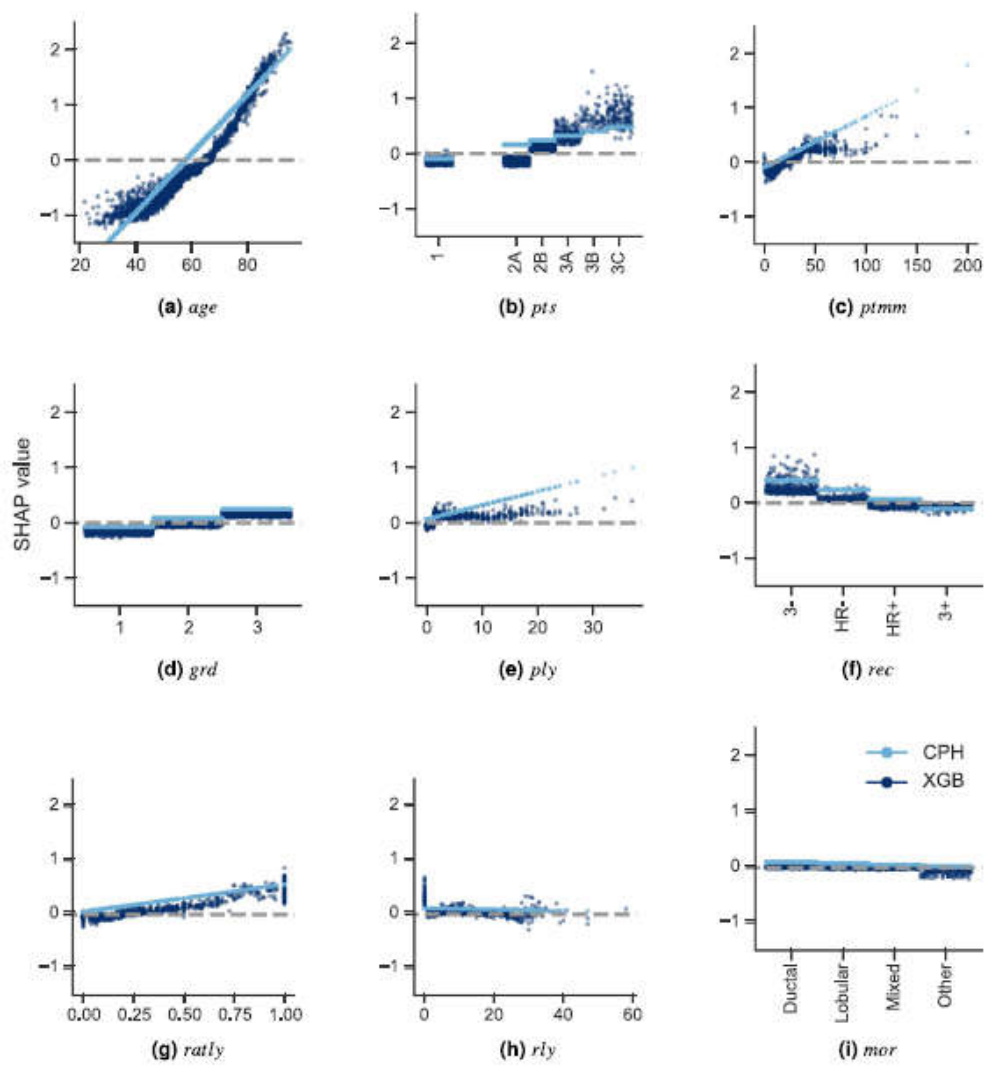
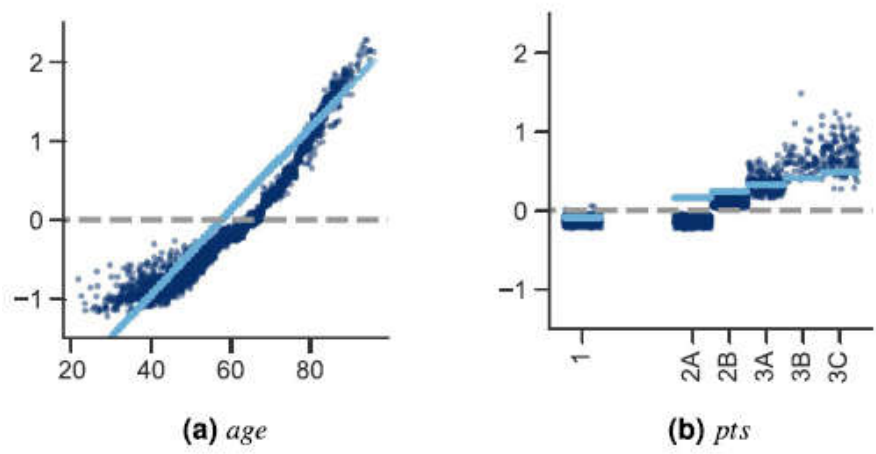
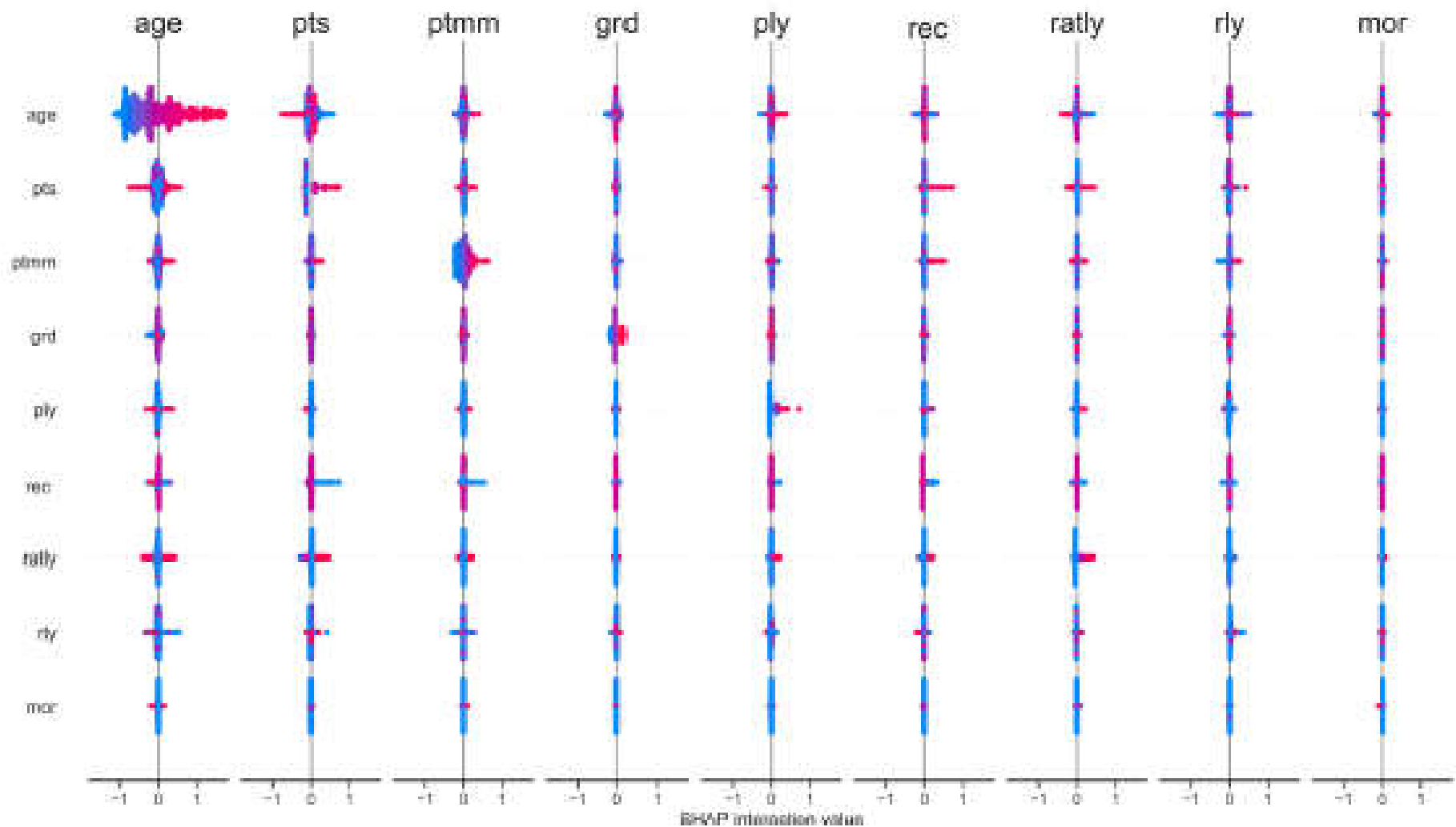


Figure 3. SHAP feature dependence plots. In the case of categorical variables, artificial jitter was added along the *x* axis to better show the density of the points. The scale of the *y* axis is the same for all plots in order to give a proper feeling of the magnitudes of the SHAP values for each feature (and therefore of their impact on the models' output). In the case of the XGB model, the dispersion for each possible feature value along the *y* axis is due to interaction effects (which the CPH model is unable to capture).



**Figure 4.** SHAP interaction values. The main effect of each feature is shown in the diagonal, while interaction effects are shown off-diagonal.



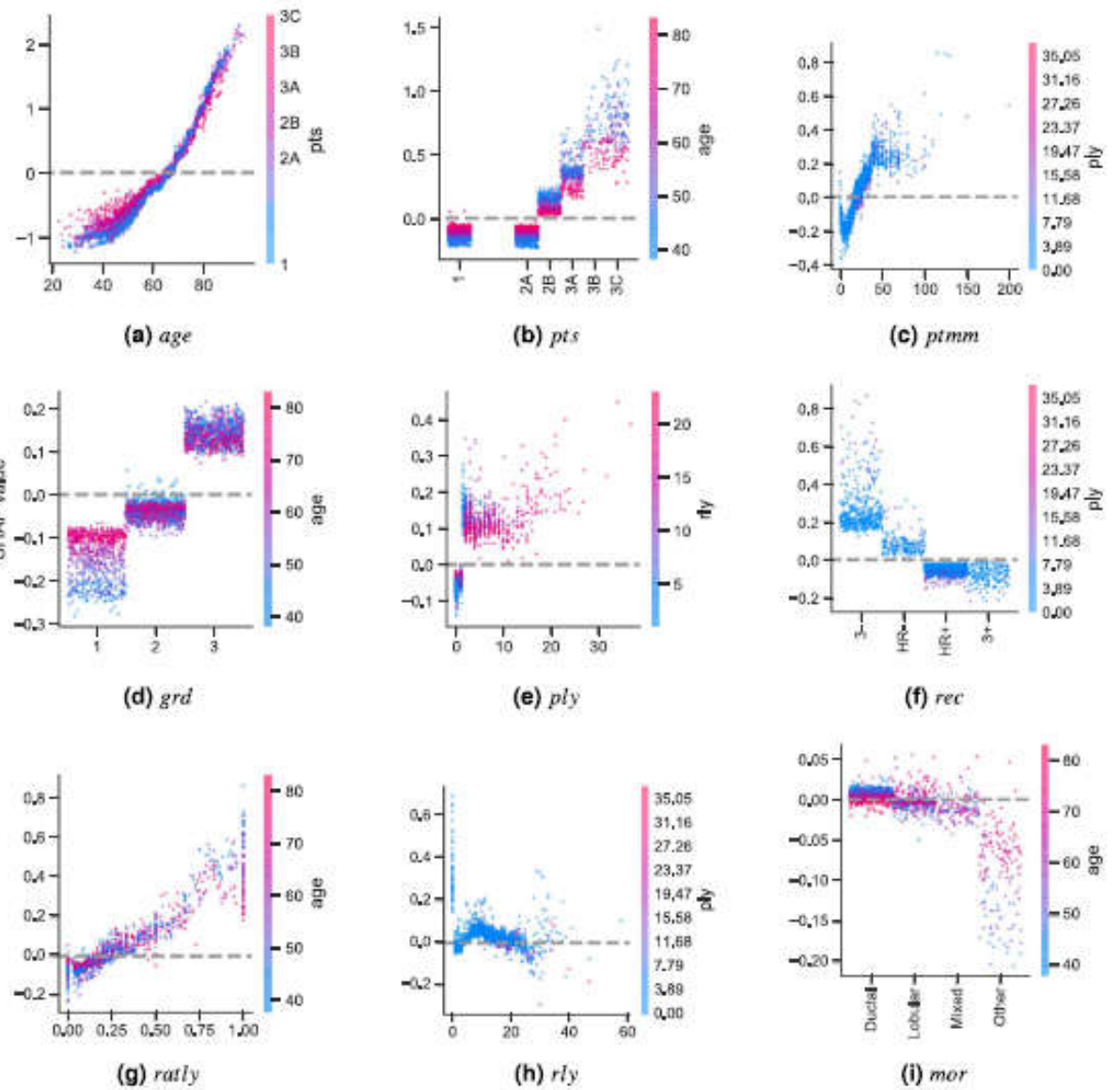


Figure 5. SHAP feature dependence plots of the XGB model showing the largest interaction effect for each feature. In the case of categorical variables, artificial jitter was added along the x axis to better show the density of the points. In this case, the scale of the y axis is not the same for all plots in order to better appreciate the interaction effects.

# Conclusion

- They successfully provide the SHAP framework along with proofs and experiments showing that these values are desirable.
- The SHAP framework identifies the class of additive feature importance methods (which includes six previous methods) and allows more model interpretable and also interaction effects.

Thank you

